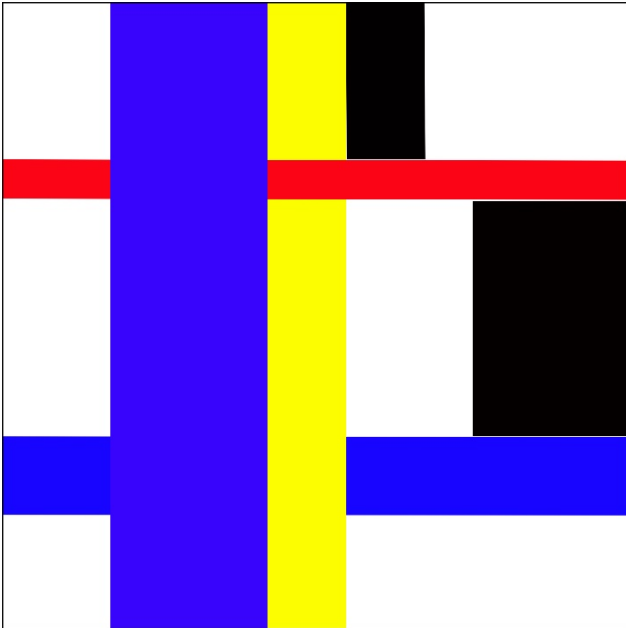


MONDRIAN RACE GAME

THE MONDRIAN RACE GAME



I created this game during Art Camp. Its just a fun way to learn more about Piet Mondrian and create some Mondrian inspired artwork. I usually used this as a warmup to creating a Mondrian inspired art project. Piet Mondrian was a Dutch artist born in 1872 in the Netherlands. He is considered a pioneer of abstract art. He reduced his art to primary colours (red, blue and yellow) and primary values (white, black and grey) and horizontal and vertical simple geometric shapes.

The game can be modified as is appropriate for your family, group or class. Hope you enjoy playing the game and follow it up with your own inspired Mondrian art. We would love to see it. Upload it to our social media channels Tag as #mondrianraceart

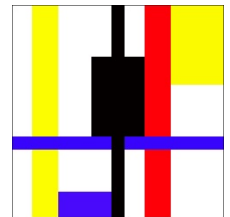
Maria Calleja
Creative Director
Budding Artists.ca

What to do?

Print the first 3 pages and cut out each colored section for every player.

You will have a set of 3 stripes thin, medium, and wide) and 2 rectangles in blue, black yellow and red. I usually number each set and put it in a letter envelope. Print in Original Size in colour.

The next page is an 8x8 square you can use to make your replica inspired art. You need a copy for every player.



Print out the next 7 Mondrian Inspired cards. Each card is 8x8 inches. Trim these cards (8x8 inches). You may want to laminate them for sturdiness. There is an extra one. You only need 6 to play the game.

Get a die or I used a square box and wrote the numbers 1-6 on each side.

How to play?

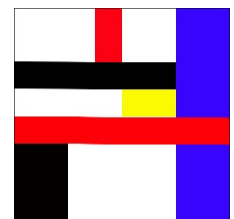
1. Place the cards somewhere where everyone can see it. Taping it on a wall is good. The first card on the left is #1 and so forth.

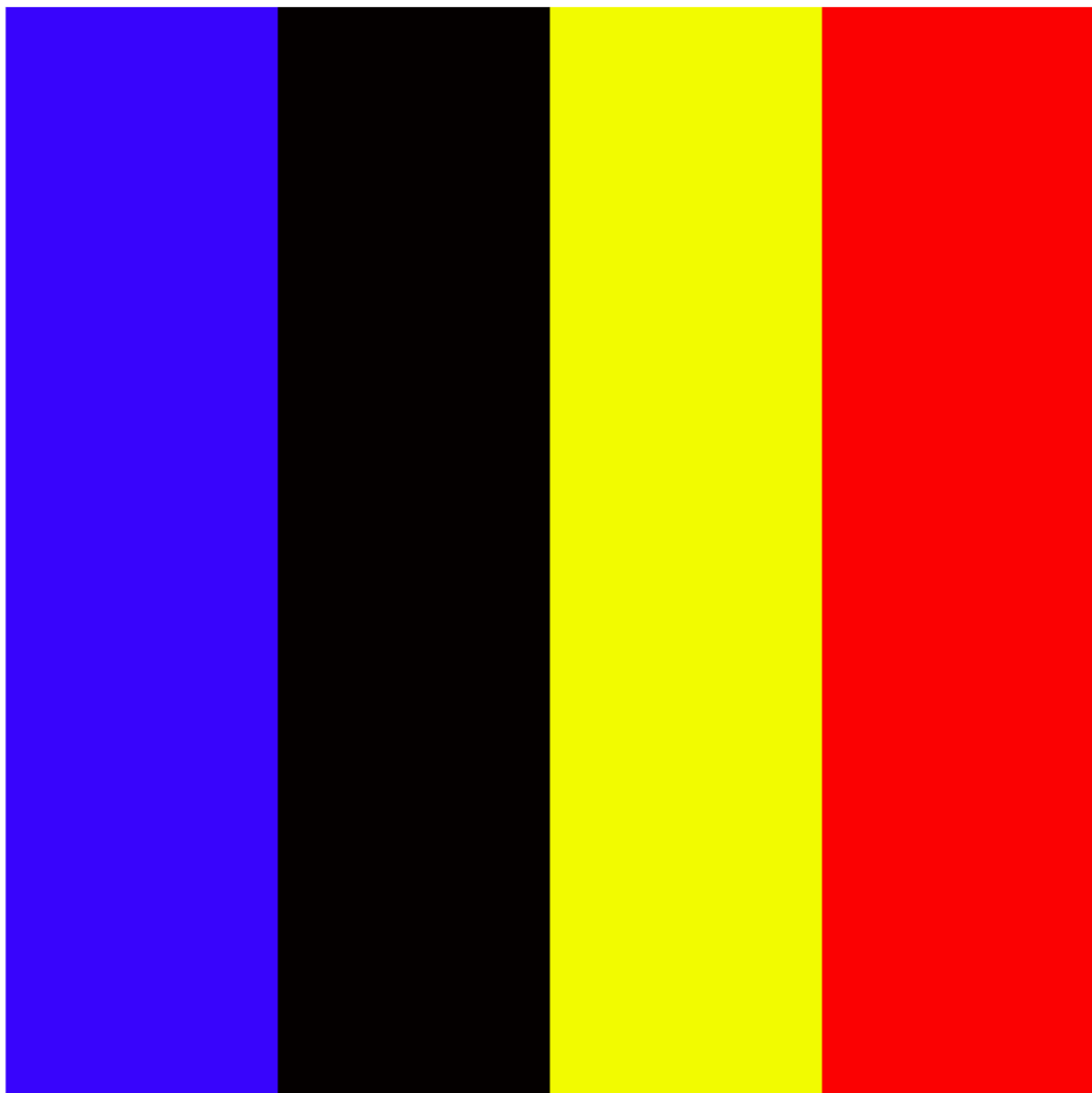
2. First person on the left rolls the die.

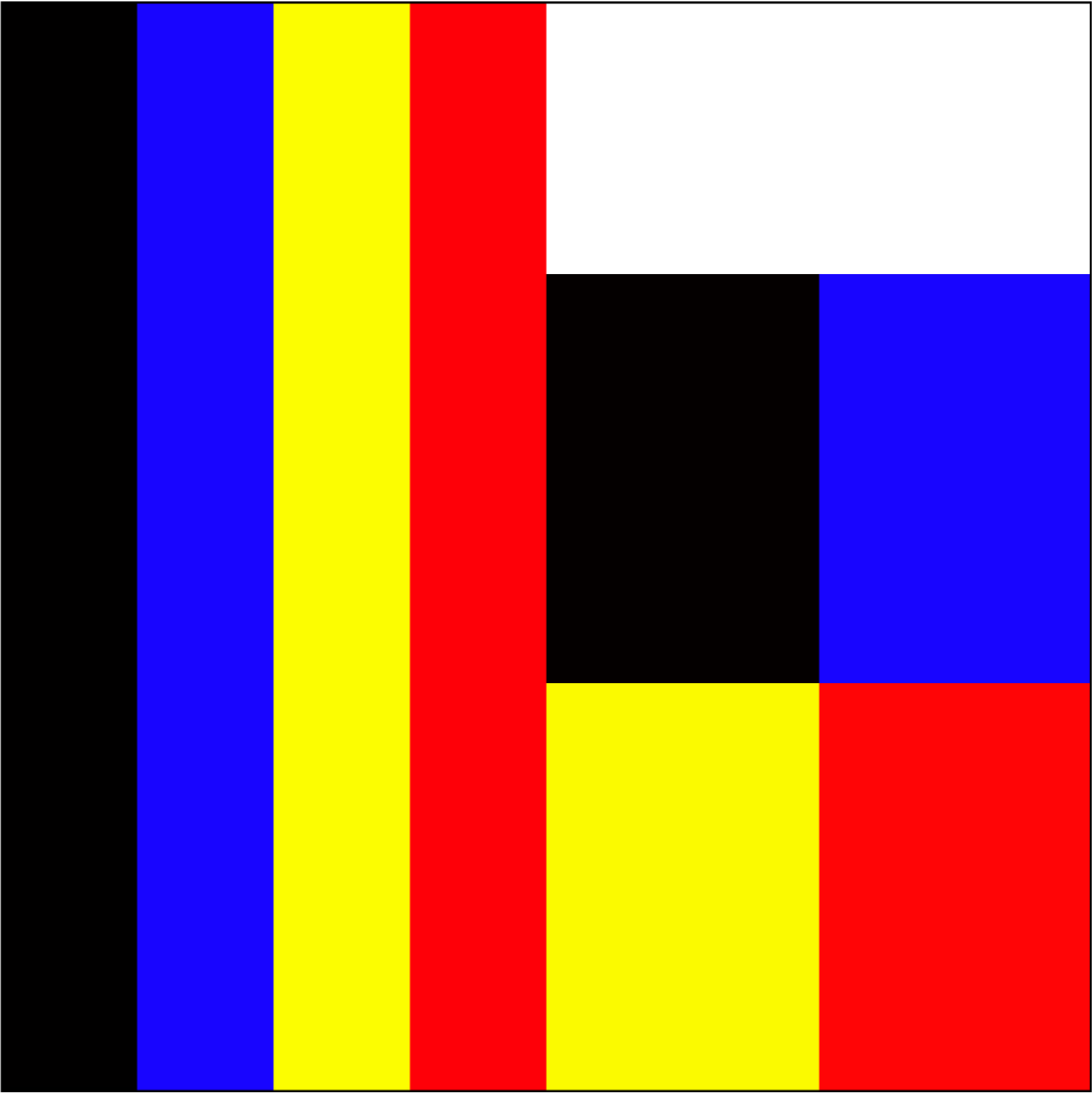
3. Whatever the number it lands on, you and/or team will have to recreate the artwork.

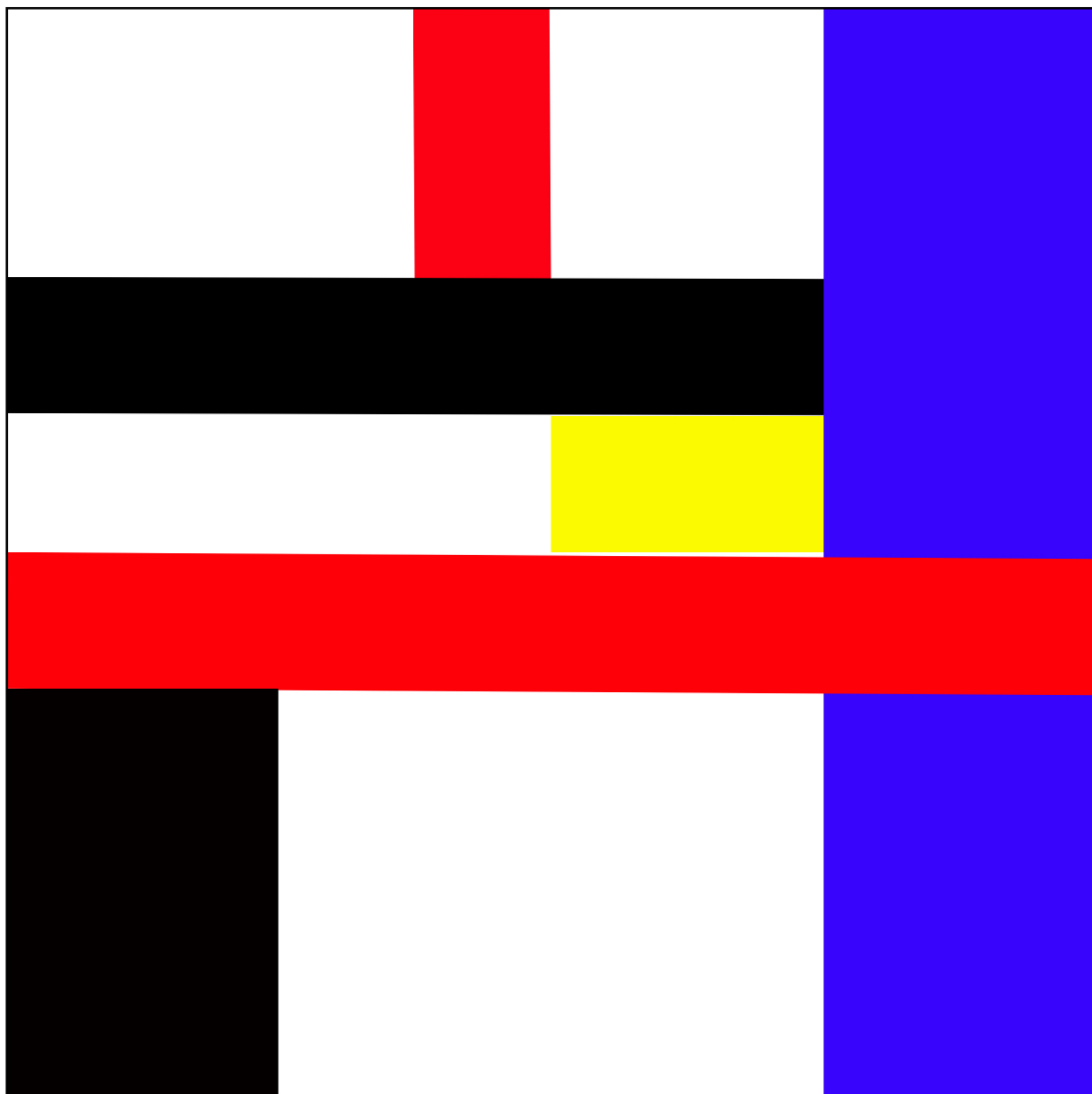
4. First person to recreate it correctly wins the round.

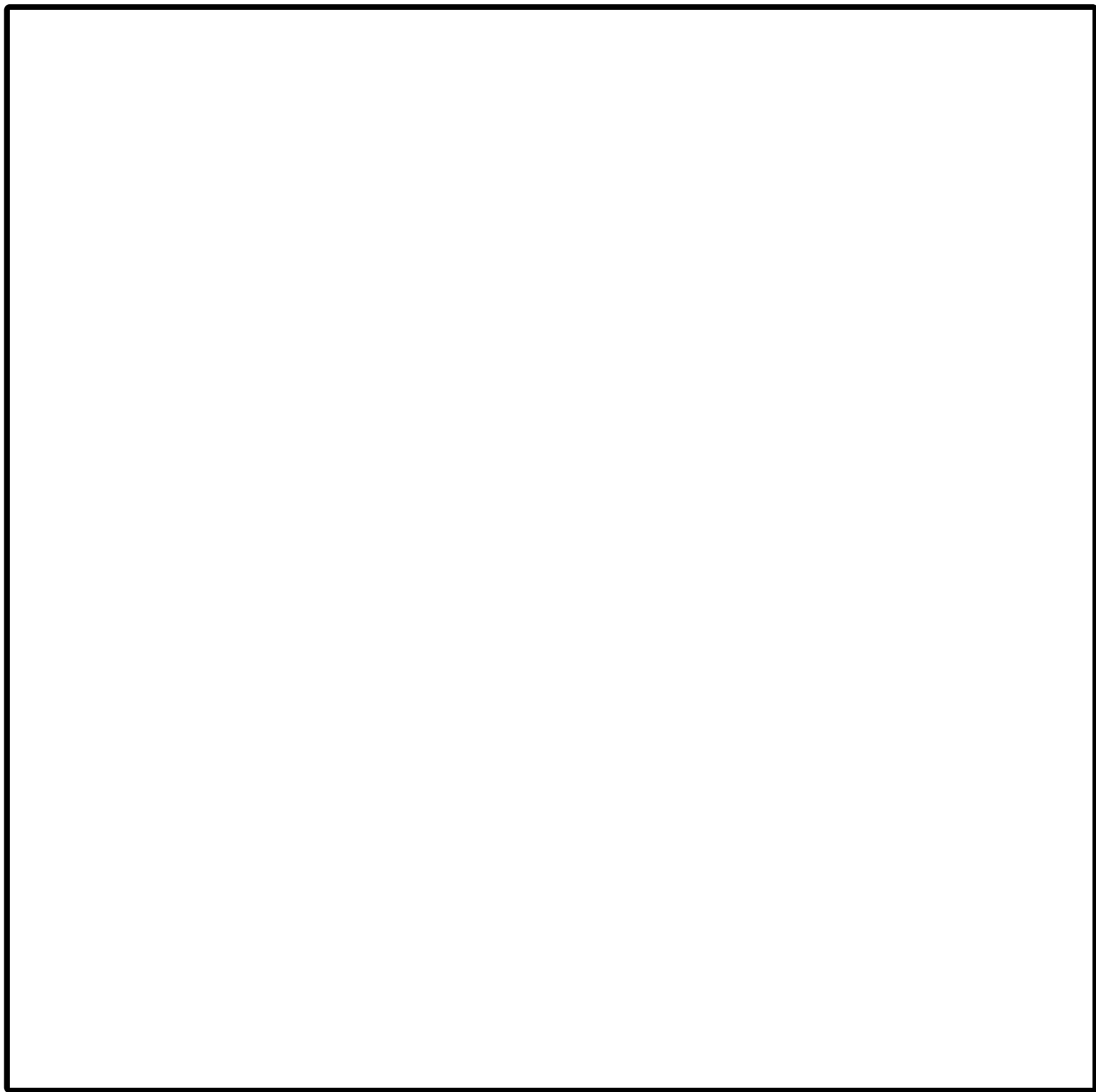
5. Play as many rounds as you would like. But always stop when you are at the height of the game. Too long, kids will never want to play it again.

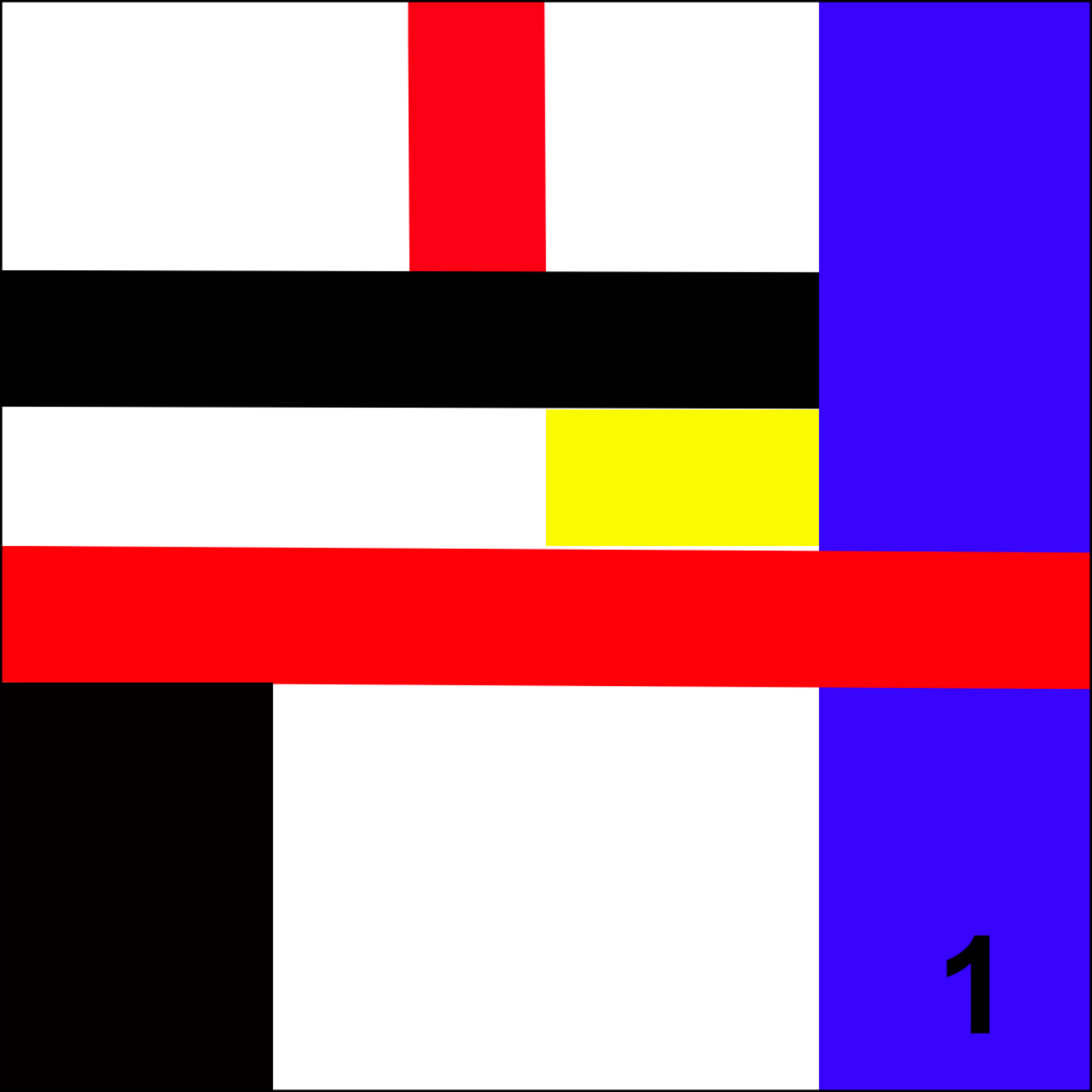


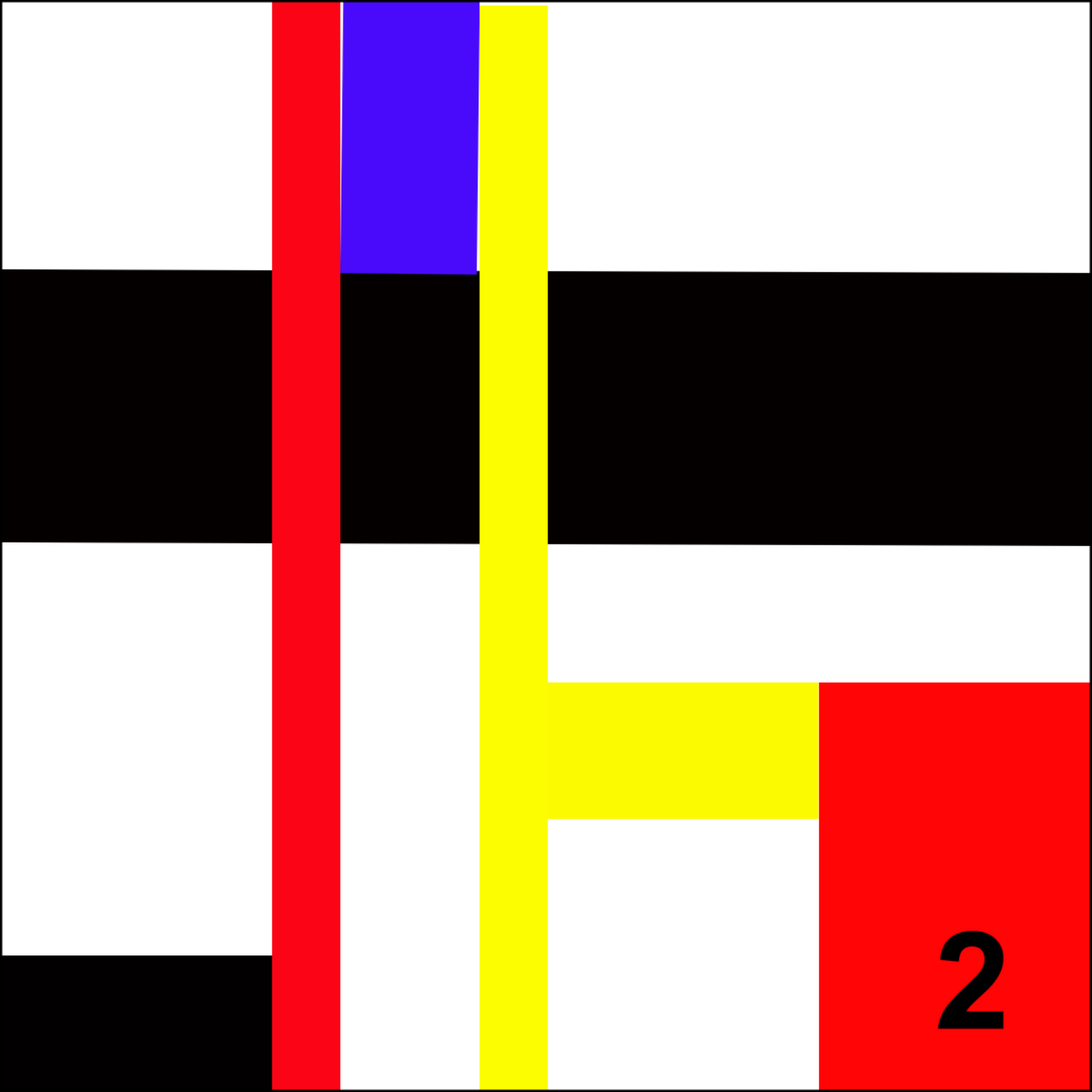


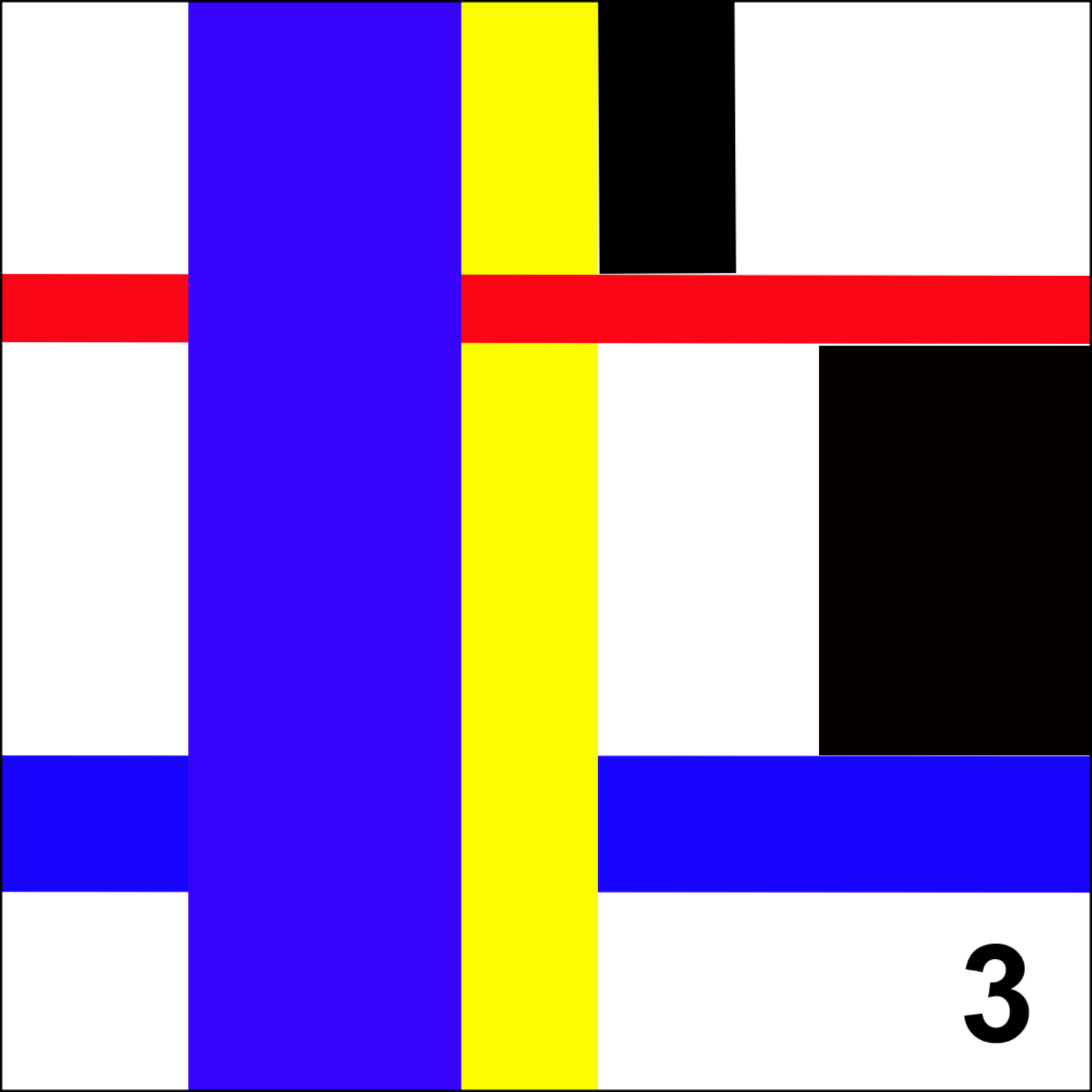




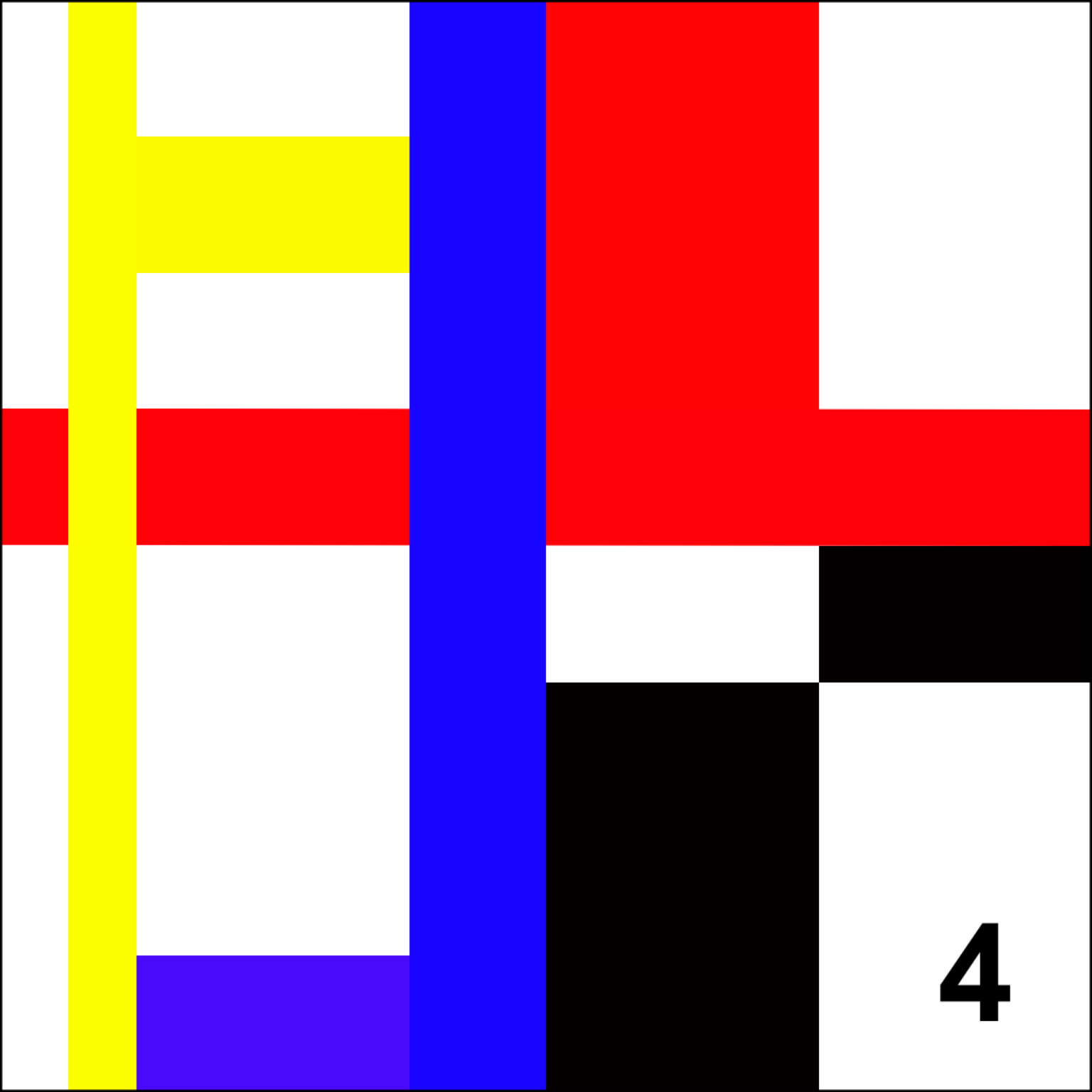




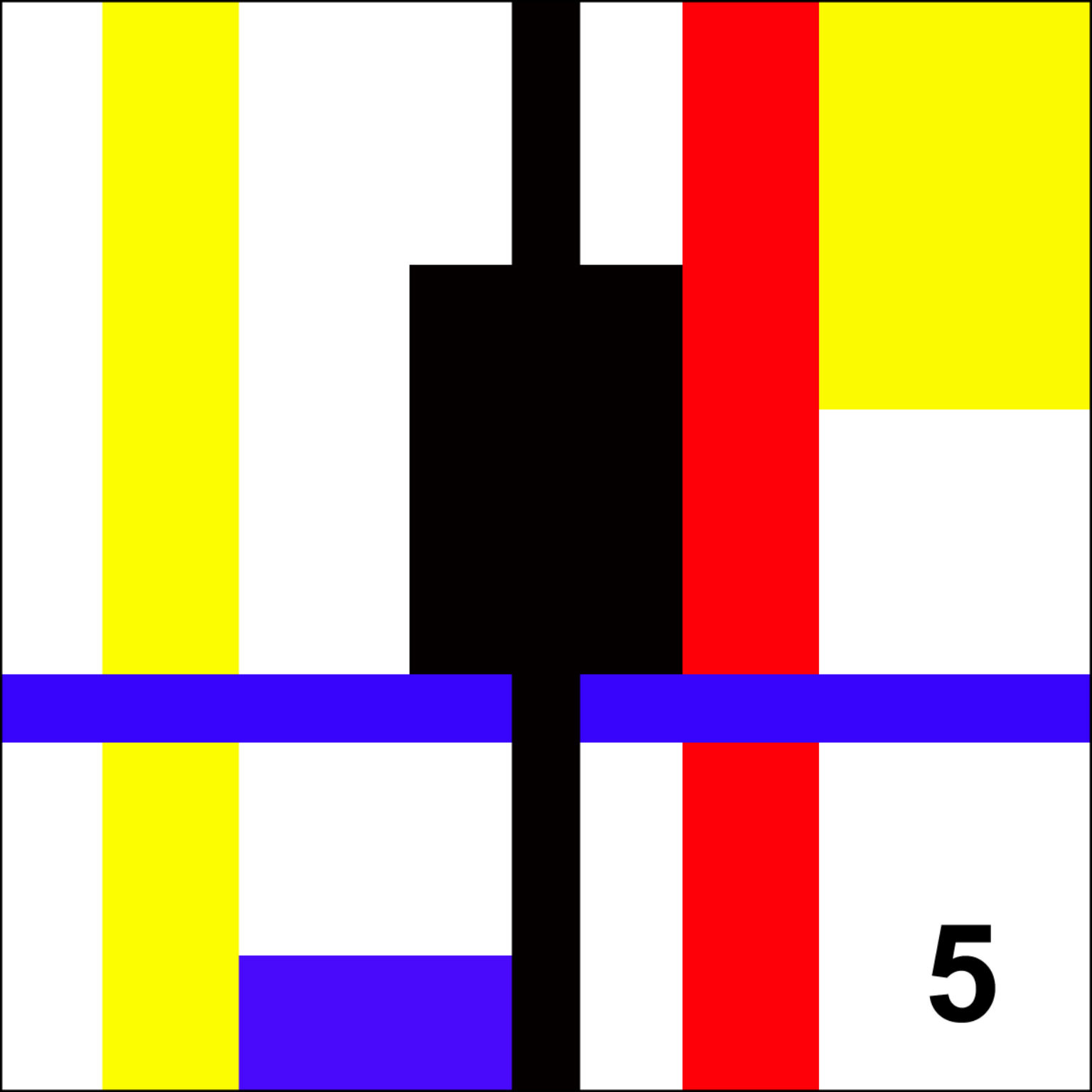




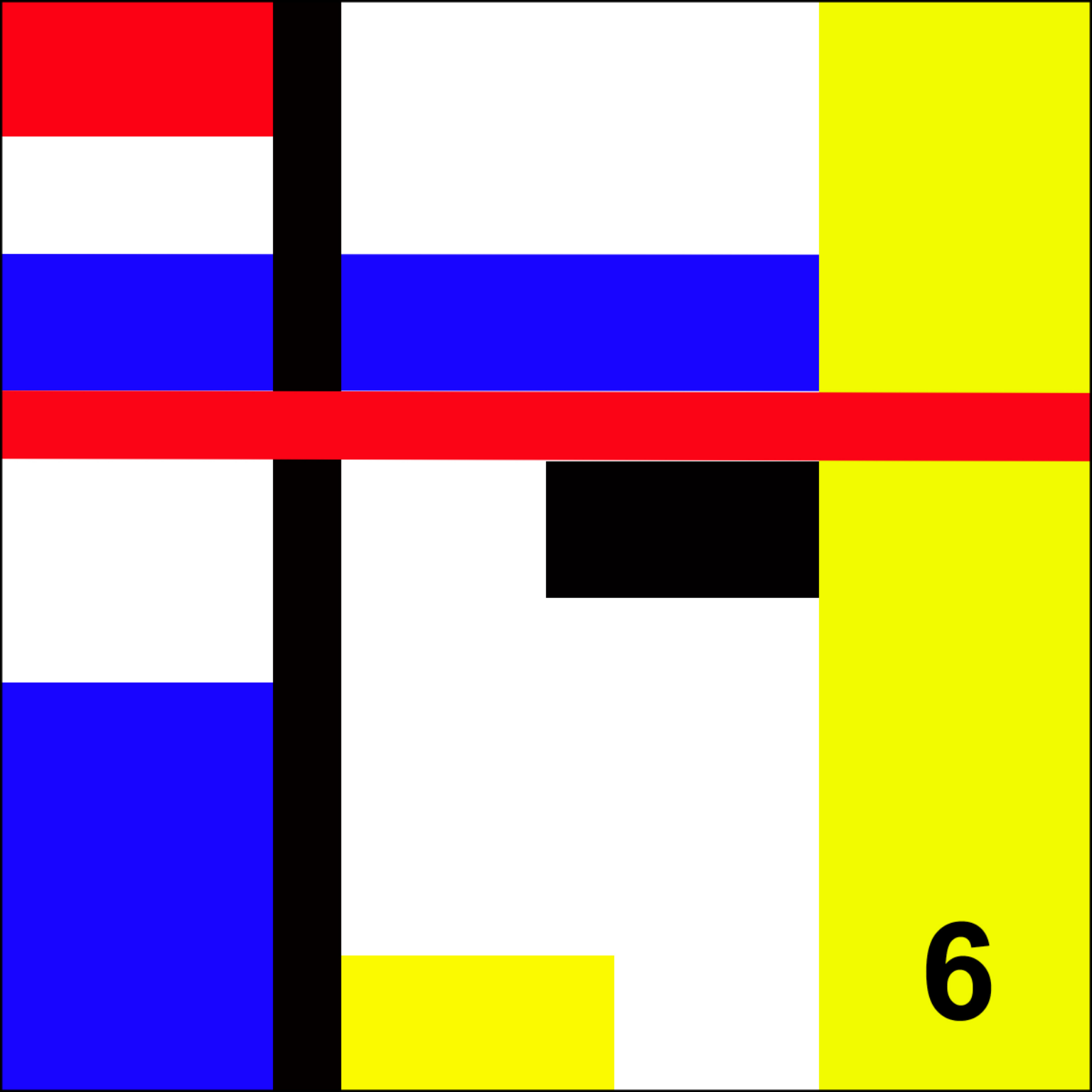
3



4



5



6

